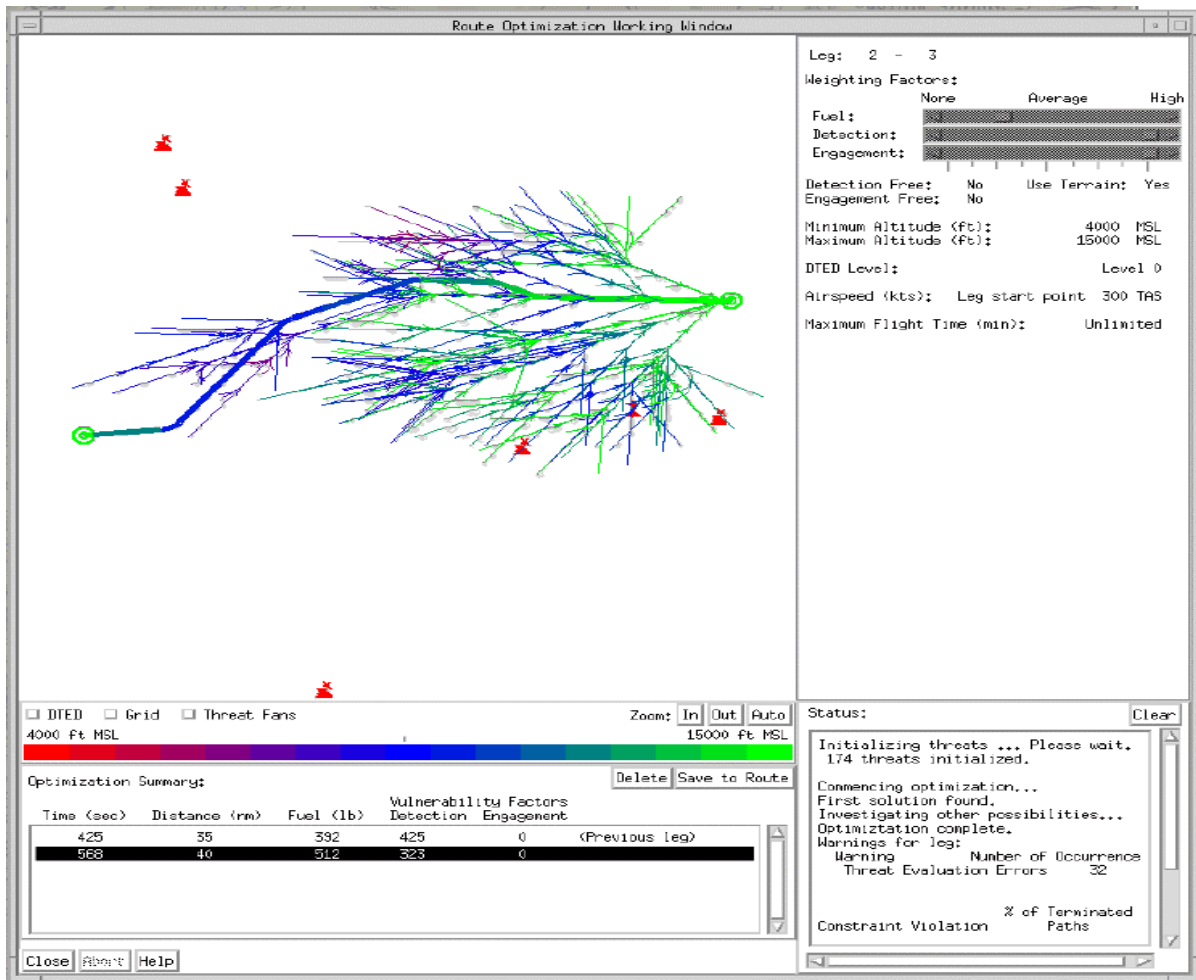


## Exhibit A



- Hardware “engine” which could solve gridded optimization problems
- 2 second execution time to solve for least fuel route from Japan to West Coast US with complex jet stream over the Pacific
- Validated in related research projects and operational application
- The technology was spun off to Lockheed Georgia
- Minimized an “n” dimensional cost vector instead of a single weighted scalar
- Allowed absolute constraints in each dimension
- Allowed full deconfliction and accurate time over target
- Received Lockheed’s highest engineering award for the second time
- Corporate initiative for extremely heavy cargo lifter (500 ton payload)
- Used one year of 12 hour NCAR gridded wind and temperature data as real world baseline

- Simulated 6 months of operations using router and scheduling tools to:
  - Determine feasibility
  - Assess costs versus income
  - Assess “on time” reliability
  - Assess impacts of system level failures such as;
    - operational delays up to 24 hours
    - unscheduled out of service
- Elimination of single point failure threads to make system viable
- Router subjected to absolute constraints
  - avoid areas where wind speed was greater than a given speed (mostly storms)
  - avoid terrain at specified values
  - avoid certain political/cultural boundaries
  - avoid temperatures lower than a given temperature
- Absolute constraints (all aircraft):
  - safety margin of “n” minutes loiter
  - safety margin of “n” nm
  - able to safely divert at all times including if refueling failed
  - router could accept manually inserted points
- Virtually every route into prevailing winds beat the no wind transit time
- 90% of the flights from US to Japan, into the prevailing winds, were faster than no wind transit time
  - The router used cyclones, (lows) and anticyclones, (highs) as “slingshots”
- Flight plans were matched to rendezvous points with tanker aircraft
- Emphasis on crew costs, cost of time on engines, variability of weather
- Cartesian grid of nodes and edges
- 3D routes with 8 or 16 possible headings
- Original router capable of calculating the optimal path from more than 10123 possible routes (later versions are improved)
- By comparison, the US air traffic corridors form a “trivial” digraph
- True 3D, free space routing
- Altitudes can be constrained to 1000 foot increments using both constant MSL and terrain following at the same time
- It is possible to mix grid, arbitrary network, and no grid solution spaces into a fused solution

- For example, the arbitrary network and the no grid approach could be combined to allow the router to find the overall optimal route
  - across the US in controlled corridors
  - best point to depart into “free” space across the Pacific
  - best point to reenter controlled air space elsewhere
  - to landing
  - and, maintain divert and flight minimums
- Both the speed of the computers and the algorithm efficiency have improved by orders of magnitude since original release
- Processing run of algorithms on a 1000MHz machine would do global route optimization in less than 1 second

Exhibit A